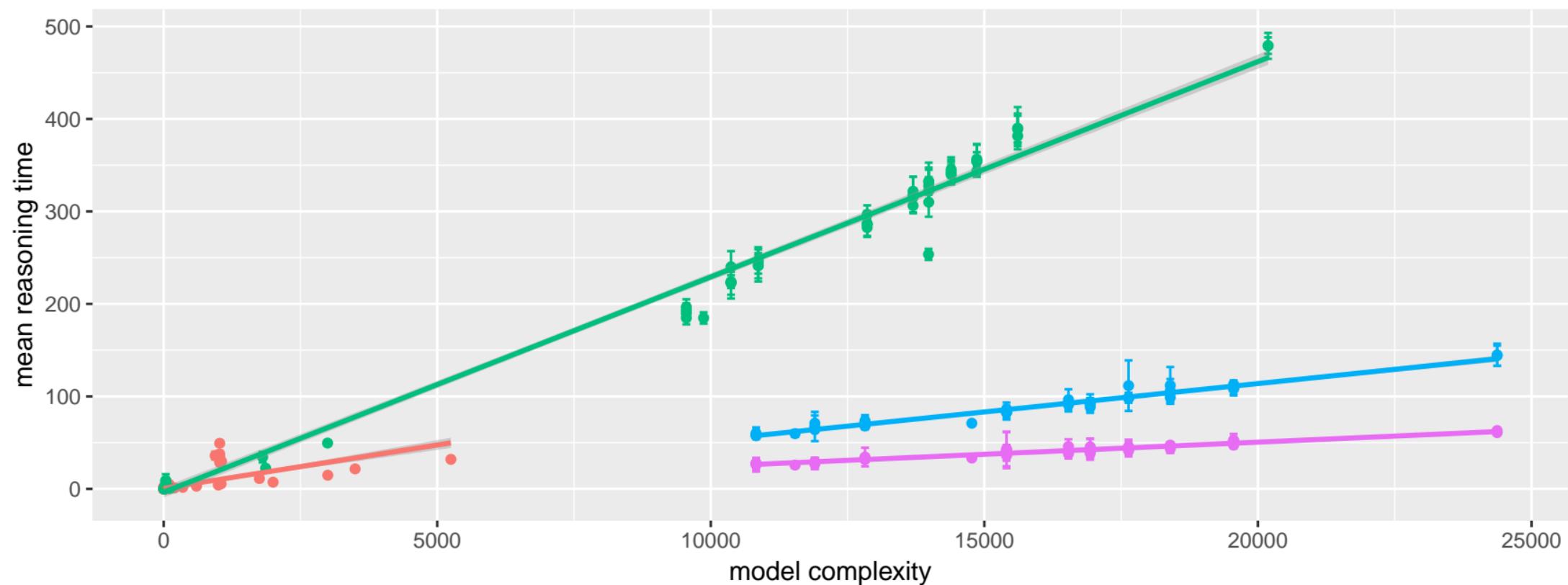


# Reasoning Time new-1\_3\_0-ojdk10 (all)



REASONING    REASONING (incremental)    SCENARIO    SCENARIO (incremental)    SCENARIO (runtime)